



AIIMS BHUBANESWAR
PRESENTS



#GLOW WITH THE FLOW

CHIASMA 2024

6TH EDITION ANNUAL-SOCIO CULTURAL FEST

27TH FEB - 3RD MAR

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INTRODUCTION

Established in 2012, All India Institute of Medical Sciences (AIIMS), Bhubaneswar, is an Institute of National Importance which has quickly grown and substantiated itself as one of the foremost medical colleges in India, and it boasts of some of the finest academic minds in the country.

First organised in 2016, CHIASMA, the Annual Socio-Cultural fest of AIIMS Bhubaneswar, quickly established itself as one of the paragon medical college fests all over India. Each year, our fest has grown exponentially in stature, and although COVID-19 afforded an unforeseen hiatus, we came back stronger in 2023 with CHIASMA 5.0.

This year, CHIASMA 2024 is raring to be the best our college has witnessed thus far. From 27th February to 3rd March, get ready to immerse yourself in an eclectic bouillabaisse of talent, creativity and skill as the crème de la crème from all over India come together to showcase their art. Get ready to lose yourself in star studded nights which have previously witnessed the likes of artistes like Sunidhi Chauhan, Armaan Malik, Ash King, bands like TRAP, the Local Train, Underground Authority, Spunk, comedians like Aakash Gupta, Sorabh Pant, Nishant Suri, Azeem Banatwalla, as well as DJ and EDM nights by DJ Swattrex, DJ Tracer, DJ Swizel, Sunburn, DJ Rhea and DJ Candice Redding.

Save the date. CHIASMA is here.



THEME

TOKYO NEON NIGHTS

It is a well known fact that crazy nights make the best memories.

And what better way to make memories than to dance all night in the backdrop of the iridescent neon nightlife of Tokyo? Get ready to boogie as Chiasma 2024 comes back to town from 27th Feb to 3rd Mar with the theme of "Tokyo Neon Nights"!

We invite you once more to add effulgence to your life, to swim in a veritable ocean of luminosity both within and without, to make the night more alive and richly coloured than the day with a splash of refulgent neon!

It is your turn to be bedazzled by the incandescent Neon nights of Chiasma 2024. We hope you have a positively radiant experience!

#GLOW WITH THE FLOW



MESSAGE

TOKYO NEON NIGHTS

Dear Friends,

Ever since its inception in 2016, Chiasma has set the benchmark for college fests in the entirety of Eastern India.

Although the COVID-19 debacle brought Chiasma to a standstill, the interregnum proved to be short lived. Chiasma was organised once more in 2023, and there is no gainsaying the fact that it was a grand, almost unprecedented, success.

However, we're not stopping at that. Chiasma 2024 promises to be bigger and better, to make its mark as a nonpareil fest all over India.

It is your turn to glow with the flow as you pit yourselves against the best in the country through six days of competition, camaraderie and euphoria. Put on your dancing shoes and groove to the beats of the music. The Neon Nights of Tokyo are here!

Are you ready?

**Hoping to see you in February,
Yours Faithfully,
Team Chiasma**



EVENT SCHEDULE

27
FEB

SPORTS

FOOTBALL | CRICKET |
BASKETBALL |
BADMINTON | TABLE
TENNIS | CHESS |
VOLLEYBALL | LAWN
TENNIS | CARROMS |
POWER LIFTING

28
FEB

SPORTS

FOOTBALL | CRICKET |
BASKETBALL |
BADMINTON | TABLE
TENNIS | CHESS |
VOLLEYBALL | LAWN
TENNIS |
POWER LIFTING

LITERARY

ASIAN PARLIAMENTARY
DEBATE

SINGER
CONCERT



29
FEB

LITERARY

TRANCE TALES |
SITUATIONSHIT | INQUEST |
SMARTACUS | AMONG US

CULTURAL

DUET DANCE | MONO ACT |
MIME | POT PAINTING |
FASHION SHOW

ACADEMIC

SYNAPSE

COMEDY
NIGHT



01
MAR

LITERARY

DEVIL'S ADVOCATE |
TWIWIZARD TOURNAMENT
| ASIAN PARLIAMENTARY
DEBATE | INQUEST

CULTURAL

SOLO SINGING | FACE
PAINTING | GROUP DANCE |

SHORT FILM

ACADEMIC

ERUDITE

BAND
NIGHT



02
MAR

LITERARY

TANGO | CRISIS CANVAS |
PARACHUTE DROP | STAND
UP | CHIASMA GOT TALENT

CULTURAL

SOLO DANCE | CHIASMA
CHAMPIONS | T SHIRT
PAINTING | PEN TATTOOING
| AIIMS CYPHER (DANCE
BATTLE)

SHORT FILM

BOLLYWOOD
NIGHT



03
MAR

LITERARY

OPEN MIC | BOOK COVER
DESIGN | ESCAPE ROOM |
CHARADES | SMARTACUS

CULTURAL

DUET SINGING | PAINTING |
BATTLE OF BANDS | PENCIL
SHADDING | NUKKAD

ACADEMIC

STEREOPSIS

DJ
NIGHT



PRONITES

After a multitude of events and competitions all throughout the day, the evenings will be for unwinding. Team Chiasma has arranged for you a star studded lineup for the Pro-Nites from 27th February to 3rd March 2024. AIIMS Bhubaneswar has already hosted the likes of Sunidhi Chauhan, Armaan Malik, Ash King, T.R.A.P, The Local Train, Underground Authority, Aakash Gupta, Sorabh Pant, Sapan Verma, Nishant Suri, DJ Tracer, DJ Swattrex, DJ Swizel, DJ Rhea, DJ Candice Redding, DJ Akhil Talreja and EDM Nights by Sunburn.

This time we are looking to elevate CHIASMA to the next level with an ensemble of superstars to keep you entertained and energised for the entirety of the fest. Stay tuned as we will be revealing our Pro-Nite lineup soon on our Instagram page!!!



CHIASMA 2024



IGNITE

SPORTS EVENTS

TIKI TAKA

Football

AIIMS BBSR OPEN

Lawn Tennis

KNIGHT'S WATCHMEN

Cricket

HAIKYUU

Volleyball

Men & Women

ALLEY OOP

Basketball

Men & Women

SHATRANJ

Chess

THE BOMBORA

Carroms

BATTLEDORE

Badminton

Men & Women

CHOP BLOCK

Table Tennis

BRUTE FORCE

Power Lifting

S
P
O
R
T
S



GENERAL INSTRUCTION

1. Teams are requested to reach the event venue 30 min before the scheduled time for smooth conduction.
2. Teams have to be present at their respective venues at least 15 mins prior to their match, failure of which will lead to consideration of walkover for the team.
3. Transportation to venues outside the college campus will be provided to the teams staying at AIIMS.
4. Tournament may be of league-cum-knockout or knockout basis depending on the decision made by the organizing committee based on the number of participants.
5. Each sports team must have a captain/ leader who will serve as the role of point of contact and will be responsible for the team.
6. College ID of all the players should be submitted mandatorily to the organiser before the commencement of match.
7. Only 1 sports team per college is allowed to participate in a sports event except chess and power lifting.
8. All players must abide by the rules of the security department of the institution.
9. Acts of abuse, fighting, disrupting rules and harmony of the campus, vandalizing infrastructure or instruments of institution is strictly prohibited and may result in disqualification of the team from the event.
10. The decision of the organizers shall be final in any case of discrepancy or unavoidable circumstances.



Sports Secretary

Siba Prasad Badu : +91 94382 64849



KNIGHT'S WATCHMEN

CRICKET

1. The format of the tournament will be a knockout.
2. Registration will be first come first serve basis.
3. SG Leather ball (red) will be used in the tournament.
4. The matches will be of 16 overs except the finals which will be of 20 overs.
5. Only one bowler can bowl upto 4 overs , other bowlers can bowl 3 over maximum.
6. In the finals a bowler can bowl a maximum of 4 overs.
7. Once schedule is fixed, no changes will be entertained for any team.
8. If a team fails to report within scheduled time, a walkover will be granted to the opposite team.
9. Jerseys are compulsory and preferably white.
10. Teams should bring their own cricket kits (no equipment will be provided).
11. All standard ICC rules will be followed throughout the tournament.
12. In case of any dispute the decision of umpires/ organizing committee stands final.



Event Coordinators

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TIKI TAKA

FOOTBALL

Minimum number of players – 11

Maximum number of players – 18

1. Each half is of 20 minutes, separated by 5 minute breaks.
2. Final will be of 25 minutes per half, separated by 5 minutes.
3. 3 substitutes are allowed. No rolling substitutes.
4. Tournament will be in knock out format.
5. Direct penalty shootout will be followed in case of a tie (no extra time).
6. In the semi finals and finals there will be an extra time of 7 minute half followed by penalty.
7. All other rules will be followed as per FIFA guidelines.
8. The decision of the referees and organising committee shall be final and binding



Event Coordinators

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Mubashir : +91 95443 06805



BATTLEDORE(M)

B A D M I N T O N

1. It will be a team event consisting of only male players.
2. Matches will be played with Mavis 350.
3. Total 5 matches: 3 men's singles, 2 men's doubles
4. Match order will be:
 - a. Men's singles 1
 - b. Men's singles 2
 - c. Men's doubles 1
 - d. Men's singles 3
 - e. Men's doubles 2
5. A team will consist of maximum 7 players. A player from a team can play 2 matches. Either one singles + one doubles or 2 doubles (no player will be allowed to play 2 singles).
6. All the matches will be of 3 sets (21 points each).
7. No extra time for recovery will be given in between the matches.
8. BWF standard rules will be followed throughout the tournament.
9. Player and team have to bring their own equipments under their own security.
10. In case of injury the player has to forfeit the match.
11. Player should show sportsmanship on the court.
12. Only non marking shoes are allowed inside the court.
13. In any case of discrepancy or unforeseen circumstances umpire or organisers decision will be final.



Event Coordinators

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BATTLEDORE(W)

B A D M I N T O N

1. It will be a team event with the team consisting of only female players.
2. Matches will be played with Mavis 350.
3. Total 3 matches : 2 women's singles, 1 women's doubles.
4. Match order
 - a. Women's singles 1
 - b. Women's doubles
 - c. Women's singles 2
5. A team will consist of maximum 4 players. A player of a team can play only one singles + one doubles (no players will be allowed to play 2 singles).
6. BWF standard rules will be followed throughout the tournament.
7. All the matches will be of 3 sets (21 points each).
8. Team have to report to court 30 mins before the schedule.
9. If a team fails to report to court before 15 mins past the scheduled time, it will be considered as a forfeit. A walkover will be given to other team.
10. Players and team have to bring their own equipments under their own security.
11. Players should show sportsmanship on the court.
12. Only non marking shoes are allowed inside the court.
13. In any case of discrepancy or unforeseen circumstances umpire/organisers decision will be final.



Event Coordinators

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ALLEY OOP

BASKETBALL

There will be both separate men and women basketball events.

1. Maximum of 12 and minimum of 5 players are allowed per team with 5 playing on the court.
2. Teams can make as many substitutions as they wish.
3. Walkover will be given if the team doesn't report within 20 minutes of the scheduled match time.
4. Teams are requested to report before 15 minutes of the scheduled match time.
5. Players are requested to produce their college IDs at the time of registration and whenever asked upon.
6. A team registering as a college should have players from the same college itself; and not from other colleges, even if they belong to the same university
7. In case of any dispute the referee and organising committee's decision shall be final.
8. Any misbehaviour or misconduct during the match between teams will not be tolerated and the teams responsible will be disqualified.
9. In case of draw in the points table during league matches, team which won with maximum score difference will be given advantage.
10. Matches will be conducted according to FIBA Guidelines (including the number of timeouts, quarters and duration of each quarter).
11. In case of any complaints or disputes, the decision of referee/ organising committee shall be final.



Event Coordinators

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CHOP BLOCK

TABLE TENNIS

It will be a team event with the team consisting of both male and female players. The tournament will be conducted either in league format or in knockout format depending on the number of participating teams.

Number of sets: Best of 3, 11 points each. Finals will be best of 5, 11 points each.

1. Minimum of 3 male and 1 female player per team. Maximum of 4 male and 2 female players per team.
2. There will be 5 games in every matchup (2 male singles, 1 male doubles, 1 mixed doubles and 1 female singles)
3. A single player cannot play two singles games but can play two doubles games. No player can play more than 2 games.
4. In case of league format these are the rules for group stage ranking: (in order of priority)
 - a. Total number of matchups won
 - b. Total number of games won
 - c. Head to head result in the matchup between the 2 tied teams
 - d. Even after this if 2 teams cannot be separated another matchup in the same format shall be played between the 2 teams
5. Team orders must be sent to the organisers at least 20 minutes before the start of the match in the following format: Men singles 1, Mixed doubles, Men doubles, Women singles, Men singles 2
6. If the team fails to appear at the table on time a walkover will be granted to the opposite team.
7. Players must bring their own racket. Rackets will not be provided by the organisers.



CHOP BLOCK

TABLE TENNIS

8. Participants must be willing to play any number of matches in a day.
9. All other table tennis rules apply as per ITTF regulations.
10. The decision of the referee/ organising committee shall stand final and the participants must abide by it.



Event Coordinators

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HAIKYUU

VOLLEYBALL (MEN & WOMEN)

There will be both separate men and women volleyball events.

1. All the matches will be played according to International Volleyball Federation rules.
2. All the matches will be without rotation.
3. Matches will be played by knockouts.
4. Matches except semi finals and finals will have 3 sets (25-25-15).
5. Semi finals and final will be of 5 sets (25-25-25-25-15).
6. Maximum 12 players allowed for each team.
7. Only a maximum of 12 teams will be allowed to register for the tournament which will be first come, first serve basis.



HAIKYUU

VOLLEYBALL (MEN & WOMEN)

GENERAL RULES

1. Teams should arrive to court 15 minutes prior to the scheduled time of match.
2. Absence/ not reporting to court/ not ready to play even after 30 minutes of scheduled time of match without genuine reason will result in disqualification of the team from the tournament (opponent will be granted a walkover in those cases).
3. Any misbehaviour/ fight/ misconduct between the teams or team members will not be tolerated and team players will be liable to punishment up to and including disqualification from the tournament.
4. The decision of the referee/organising committee shall stand final and the participants must abide by it.



Event Coordinators

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AIIMS BBSR OPEN

LAWN TENNIS

It will be an open event consisting of only male players.

1. Maximum number of participants per college— No limit.
2. Separate event - Men's singles and Men's doubles.
3. Format - Knockout matches.
4. In each match, 1 complete set will be played.
5. The 3rd deuce will be a single point deuce.
6. Umpire decision shall be final and binding.
7. Schedule of respective matches will be released a day prior.
8. Players should be in the court 15 mins before the match, otherwise the other opponent will be given a walkover.
9. All the matches will be played using **Slazenger: The Championship Balls**.



AIIMS BBSR OPEN

LAWN TENNIS

Rules:

1. Cheering is permitted as long as it doesn't affect the flow of the game (decided by the referee). Cheering or any form of shouting is not allowed in between a rally.
2. Shouting out calls that are to be made by line referee or chair referee is strictly prohibited.
3. The team must not call/ shout out when the ball is still in play, i.e., if the ball is in the air or has hit the net.
4. All concerns should be addressed directly to the chair umpire.



Event Coordinators

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SHATRANJ

C H E S S

1. Open and Individual 2 day tournament.
2. On First day there will be online selection by open tournament in lichess app . Depending upon the number of participants, it will be announced how many will be knocked out and how many will be selected.If 100 participants 40 will be selected for swiss round
3. Selected players will play swiss open tournament similar to FIDE the next day
4. Lichess Time format - 5 + 3
Swiss Time format - 10 + 5 (10 min total time with 5 second increment per move).
5. Participants are requested to report 15 minutes before the scheduled match time.
6. Walkover will be given if the participant doesn't report within 10 minutes of the scheduled match time.
7. Clock will be started after 5 minutes waiting time if player doesn't come and at 10th minute walkover will be given
8. Participants are requested to install the application Lichess from Google Play Store (Android) or App Store (iOS) before the event and make sure to register/ sign in to Lichess application/ website.
9. Participants are requested to be acquainted with the Lichess application.
- 10 .In case of any dispute, the final decision lies with the organisers.
11. No argument with the arbiter, if happens the individual shall be disqualified.



SHATRANJ

C H E S S

Rules:

1. All the laws of FIDE to be followed.
2. Each move must be made with one hand only.
3. Illegal Moves: An illegal move is said to be completed once the opponent clock has been started. The opponent is entitle to claim that the player made an illegal move before the claimant has made his own move. Only after such a claim, The Arbiter may make a ruling.
 - a. 1st illegal move shall count as a warning from the arbiter.
 - b. 2nd illegal move shall result in a loss for the player making the illegal move.



Event Coordinators

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BRUTE FORCE

POWER LIFTING

1. It will be an open tournament conducted in 2 rounds namely prelims and finals.
2. Only the top 3 contestants of each category will compete in the finals.
3. The event will be based on weight categories for boys and open for women.
4. Weight categories:
 - a. Below 59 kg
 - b. 66 kg
 - c. 74 kg
 - d. 83 kg
 - e. Above 83 kg
5. Powerlifting will be conducted in 3 rounds namely:
 - a. Squats
 - b. Bench press
 - c. Deadlift
6. The points will be awarded based on the weight lifted in each round, in Kgs. The highest weight lifted in all the attempts will be taken as the max weight.
7. The total points will be calculated by adding the max weight lifted in the 3 rounds.
8. The person lifting the maximum weight will be declared the winner of each category.



BRUTE FORCE

POWER LIFTING

9. The OVERALL CHAMPION will be decided based on the IPF GL Formula.
10. The validity of the lift will be decided by the judges, and the decision of the judges stands final.
11. Players are allowed to wear safety equipment like straps, belts and gloves, and are encouraged to bring their own equipment, if possible.
12. Players will not be allowed to use performance enhancing equipment like sling-shot bands, single/multi ply suits, knee braces.



Event Coordinators

Rohan Shaw: +91 89102 35993



THE BOMBORA

CARROM

1. Based on no.of participants registering the format of the tournament will be decided.
2. Participants are requested to report 15 min before the scheduled match time.
3. Walkover will be given if the participants doesn't report within 10 min of the scheduled match time .
4. In case any dispute,the final decision lies with the organising committee.
5. No arguments with the arbiter,if happens the individual/ team shall be disqualified from all further matches.

RULES:

- 1.All the rules of AICF will be followed except back hands.
2. Min 2 and max 4 players are allowed per team and should belong to same college.
3. 1 team per college permitted.
4. 2 single and 1 doubles match format.
5. Each match will be of 3 boards,each board max time limit of 10 min and each striking time limit of 15 sec for a player.
6. scoring is based upon the sum of all points of 3 boards of a match.
7. Leading score of a match(3 boards) will be given winning.
8. Best of 3 leading matches of a team will be given final winning.

For eg:

		Team A	Team B
Match 1	Single 1	Own.	Lost
Match 2.	Single 2.	Own.	Lost
Match 3.	Doubles.	Lost.	Own

Final winner ~ Team A



THE BOMBORA

C A R R O M

9. If there is a tie between the matches/boards, then single rematch conducted with a time limit of 5 min between the same players till the winner of the match decides
10. Advising and shouting between the matches/ boards strictly prohibited .
11. Discussion between the players (doubles) is permitted only who are in board.



Event Coordinators

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MAHŌ NO MATSURI

CULTURAL EVENTS

DIONYSIA

Mime - TELESTĒS
Monoact
Nukkad Natak
(SPECTACOL DE STRADA)

ADAGIO

Solo Song
Duet Song

MERAKI

T-shirt Painting
Pot Painting
Face Painting
Pen Tattooing
Pencil shading
Painting

PIROUETTE

Solo Dance
Duet Dance
Dance Battle
(AIIMS CIPHER)

VIVA LA VIDA

Battle of Bands

TEPASTELLA

Fashion Show

AMATERASU

Group Dance

CHIASMA CHAMPIONS



ADAGIO

BATTLE OF BAND

VIVA LA VIDA

- 1) Minimum of 5 and maximum of 20 members per team. There can only be one team per college.
- 2) Time-limit 25 minutes including setup.
- 3) Points shall be deducted for exceeding time-limit.
- 4) Original songs shall be awarded extra points at judges' discretion.
- 5) Backing tracks are not allowed and can result in disqualification.
- 6) 5-piece drumset, microphones and microphone stands will be provided.
- 7) Extra cymbals and double bass pedals will not be provided but participants are free to bring their own.
- 8) A minimum of 2 instrumental accompaniments are required.
- 9) In case of any unforeseen events, teams might be asked to cut down their performance time based on judges' direction. No requests from the participants will be entertained.
- 10) The decision of the judges and the organising committee shall be final.



ADAGIO

BATTLE OF BANDS

VIVA LA VIDA

Sl no.	Judging Criteria
1	Vocal quality
2	Intonation
3	Diction
4	Rhythmic interpretation
5	Coordination and timing
6	Harmonization
7	Stage presence
8	Originality



Event Coordinators

Aagama - +91 96453 61578

Devika - +91 94968 93939



PIROUETTE

GROUP DANCE

AMATERASU

1. Time limit 12 minutes (including entry and exit), points will be deducted on exceeding the time limit.
2. Performance should be confined to stage and performers must be from the same college.
3. There can be more than one team from a college
4. Number of participants in a team : minimum 6 and maximum 20
5. It is a non thematic group dance competition and no extra points shall be allotted for theme.
6. Songs should be sent one week prior to the event to the event coordinators in mp3 format along with AV if any.
7. No live music will be entertained.
8. No fire, water or colours is allowed during the performance.
9. The decision of judges and organising committee shall be final.



PIROUETTE

GROUP DANCE AMATERASU

Sl no.	Judging criteria
1	Energy and Facial expression
2	Choreography
3	Formation
4	Props
5	Coordination
6	Costume
7	Creativity
8	Versatility
9	Overall clarity and impact.



Event Coordinators

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Nikita - +91 99393 34740



TEPASTELLA

FASHION SHOW

1. Time limit is 15 minutes.
2. Each team can have a maximum of 20 and a minimum of 10 members (including 1 narrator, if any)
3. There can be more than one team from a college.
4. Each team performance must be themed. However, the choice of the theme lies with the participating team.
5. Teams can ask for assistance from choreographers, makeup artists, etc. but they will not be considered as part of the team.
6. Teams must inform beforehand to event coordinator about any kind of props they are planning to use.
7. Use of fire, water or any other item that can damage the stage or hinder the performance of the other teams will lead to disqualification.
8. Teams are responsible for lighting, sound, narration, clothing, makeup, etc.
9. Sound track, if any, should be submitted to event coordinator at least one week before the event without fail.
10. The theme of the fashion show must be informed to the organizers atleast one week in advance to ensure that the show is free from vulgarity.
11. Obscenity or nudity is strictly prohibited and shall be grounds for disqualification.



TEPASTELLA

FASHION SHOW

12. In the judging process, emphasis will be placed on aspects such as creativity, execution, and performance. There will be no additional scoring or marks awarded for the incorporation of moral values in the themes of the fashion show.

13. The decision of the judges and organising committee shall be final.

S.No.	Judging Criteria
1	Creativity and Originality
2	Thematic incorporation
3	Costume design and fit
4	Accessories and props
5	Makeup and style
6	Ramp walk and choreography
7	Confidence and attitude
8	Overall presentation



Event Coordinators

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Aswathi - +91 80865 38433



DIONYSIA

D R A M A

NUKKAD NATAK - SPECTACOL DE STRADĂ

1. Each team should have minimum 10 maximum 20 members. More than one team from a college is allowed.
2. Time limit is maximum 20 minutes including arrangement of props and formations.
3. It can be of any theme but It should not harm any caste or religion.
4. If instruments is required. The team must be arrange the instrument by themselves.
5. Obscenity and offensive gestures and words are strictly not allowed.
6. Teams must inform beforehand about any props that are to be used to the event coordinator. Participating teams only need to bring any specific, easy-to-transport props. Props should not contain any fire work or anything that hinders the competition.
7. The act should be in Hindi, English However, short passages in other languages are permitted.
8. Decision of judges will be final and no objections will be entertained.



DIONYSIA

D R A M A

NUKKAD NATAK - SPECTACOL DE STRADĂ

S.No.	Judging Criteria
1.	Content & Script
2.	Dialogue delivery
3.	Flow of expressions
4.	Teamwork
5.	Audience appeal
6.	Overall impression



Event Coordinators

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Sahana - +91 82408 59787



PIROUETTE

SOLO DANCE

1. Maximum two entries per college.
2. Time duration of 3-5 minutes including entry and exit. If the performance doesn't fall between the allotted time duration the participants shall be disqualified.
3. The performance should be confined to the stage.
4. No live music is allowed during the performance.
5. No fire/ water/ colours are allowed during the performance.
6. The song should be submitted to event coordinators at least one week before the event without fail in mp3 format.
7. The decision of the judges and organising committee shall be final.
8. No extra points will be allotted for theme.

Sl no.	Judging criteria
1	choreography
2	expression
3	costume
4	versatility
5	props
6	creativity
7	overall presentation



Event Coordinators

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Ananya - +91 95638 93367



PIROUETTE

DUET DANCE

A duet dance is a mesmerizing performance by two dancers, beautifully synchronized in movement and emotion, creating a captivating connection with the audience.

1. Maximum 2 participants are allowed. More than 2 participants shall be disqualified as group.
2. Performers should belong to same college.
3. Time duration of 3-5 minutes including entry and exit . If the performance doesn't fall between the allotted time duration , participants shall be disqualified.
4. Performance should be confined to the stage
5. No particular theme has to be followed. The participants are free to mould the dance form. No extra marks will be allotted for the theme
6. Props must be bought by the participants and must be informed to the coordinators prior the competition.
7. No live music is allowed during performance.
8. Lighting of matchsticks, candles and cigarettes , usage of water, colour or any derogatory acts are strictly not allowed on stage.
9. The decision of the judges and organising committee shall be the final
10. The song should be submitted to the event coordinators atleast one week before the event without any fail in mp3 format



PIROUETTE

DUET DANCE

Sl no.	Judging criteria
1	choreography
2	coordination
3	expression
4	formation
5	costume
6	versatility
7	props
8	creativity
9	overall presentation



Event Coordinators

Shruti - +91 93925 13751

Joseph Anthony - +91 77368 91206



PIROUETTE

DANCE BATTLE

AIMS CYPHER

- 1) This competition is NOT RESTRICTED to COLLEGE STUDENTS.
- 2) The competition will be conducted in stages.
 - a) First Stage : Randomised Number will be allocated to each participant and each participant will get 50 sec to showcase their moves.
 - b) Second Stage : Best 8 will be selected and same will be repeated for a 1 minute round.
 - c) Third Stage : The next stage will see 4 participants facing a 1v1 for a round of 1 minutes each.
 - d) The best 2 ,and finally the winner will be selected.
- 3) A preformed tune will be played for participants.
- 4)The decision of the Judges and the committee are final.



PIROUETTE

DANCE BATTLE

AIMS CYPHER

Sl no.	Judging Criteria for 1v1 rounds
1	Creativity
2	Execution
3	Musicality
4	Showmanship
5	Style
6	Energy
7	Expression
8	Stage Performance



Event Coordinators

Ashely - +91 9645709684

Niketh - +91 75928 36741



ADAGIO

SOLO SONG

1. Participants: maximum three entries per college.
2. Each performance should not exceed 6 minutes (minimum time - 3 minutes).
3. Songs of all languages are allowed.
4. The participant must send the names of the song during registration to avoid repetition.
5. The participant may use a backing karaoke or one instrument (which must be played by themselves).
6. No accompanying lyrics are allowed.
7. A person other than the participant can't play the instrument.
8. If the participant wishes to use karaoke, they must submit their backing track to event coordinator at least one week before the event without fail.
9. Having an instrument or karaoke in the performance is a personal choice. It is not compulsory and is not a judging criteria.
10. The decision of the judges and organising committee shall be final.



ADAGIO

SOLO SONG

Sl no.	Judging Criteria
1	Vocal quality
2	Intonation
3	Diction
4	Rhythmic interpretation



Event Coordinators

Adithya - +91 94472 33115

Aparna - +91 77356 46531



ADAGIO

DUET SONG

1. Each performance should not exceed 6 minutes. (Minimum time-2min) Marks will be deducted for exceeding time limit.
2. Songs of all languages are allowed.
3. The participants must send the name of the song during registration to avoid repetition.
4. Only performances which includes 2 singers will come under this category. Both participants should sing and must be from the same college.
5. Karaoke or instruments can be used (NOT BOTH). Only one instrumental accompaniment is allowed and it must be played by one of the participant.
6. If the team wishes to use karaoke, they must submit their backing track at least 2 weeks before the event without fail.

Sl no.	Judging Criteria
1	Vocal quality
2	Intonation
3	Diction
4	Rhythmic interpretation



Event Coordinators

Harini - +91 73289 88889

Devika - +91 94968 93939



MERAKI

FINE ARTS

T-SHIRT PAINTING

1. It's a Solo event.
2. The competition will be for 1 hour.
3. The theme will be revealed 10 mins prior to the event
4. Plain white T-shirts will be provided at event venue.
5. Only original concepts will be accepted, the use of electronic devices and pictures for reference will lead to disqualification.
6. Any paint medium of choice is allowed, and has to be brought by participants.
7. Use of markers, pens, glitter will lead to disqualification.
8. Writing of text is not allowed on the T-shirt.
9. The decision of the judges shall be final.



MERAKI

FINE ARTS

T-SHIRT PAINTING

S.No.	Judging Criteria
1.	Adherence to Theme
2.	Color Palette
3.	Novelty
4.	Creativity
5.	Explanation



Event Coordinators

Niketh - +91 75928 36741
G. Neha - +91 9701922928
Aswathi - +91 80865 38433
Harini - +91 73289 88889
Garima - +91 70377 99564



MERAKI

FINE ARTS

POT PAINTING

1. It's a Solo event.
2. The competition will be for 1 hour.
3. The theme will be revealed 10 mins prior to the event
4. Pot will be provided at event venue.
5. Only original concepts will be accepted, the use of electronic devices and pictures for reference will lead to disqualification.
6. Any paint medium of choice is allowed, and has to be brought by participants.
7. Use of markers, pens and glitters will lead to disqualification.
8. Writing of text on pot is not allowed.
9. The decision of the judges shall be final.



MERAKI

FINE ARTS

POT PAINTING

S.No.	Judging Criteria
1.	Adherence to Theme
2.	Color Palette
3.	Novelty
4.	Creativity
5.	Explanation



Event Coordinators

Niketh - +91 75928 36741

G. Neha - +91 9701922928

Aswathi - +91 80865 38433

Harini - +91 73289 88889

Garima - +91 70377 99564



MERAKI

FINE ARTS

FACE PAINTING

1. Each team is to have 2 members: The artist and the canvas.
2. The competition will be for 1 hour.
3. The theme of the event will be revealed 10 mins prior to the event.
4. Only original concepts will be accepted, the use of electronic devices and pictures for reference will lead to disqualification.
5. Any paint medium of choice is allowed, and has to be brought by participants.
6. Use of markers, pens, glitter will lead to disqualification.
7. Writing of text is not allowed on the face.
8. The decision of the judges and organising committee shall be final.

S.No.	Judging Criteria
1.	Adherence to Theme
2.	Colour Palette
3.	Novelty
4.	Creativity
5.	Explanation



Event Coordinators

Niketh - +91 75928 36741
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Aswathi - +91 80865 38433
Harini - +91 73289 88889
Garima - +91 70377 99564



MERAKI

FINE ARTS

PEN TATTOOING

1. Each team is to have 2 members: The artist and the canvas.
2. The competition will be for 45 mins.
3. The theme of the event will be revealed 5 mins prior to the event.
4. Only original concepts will be accepted, the use of electronic devices and pictures for reference will lead to disqualification.
5. Artists are to use ONLY ball point pen of colors - black, blue, green and red.
6. Tattooing is to be done only on these following body parts: arms, legs, neck, shoulder and face.
7. Use of markers, sketch pens, gel pens, ink pens and glitter pens will lead to disqualification.
8. Writing of text is not allowed on the canvas.
9. The decision of the judges and organising committee shall be final.



MERAKI

FINE ARTS

PEN TATTOOING

S.No.	Judging Criteria
1.	Tattoo-ability
2.	Adherence to Theme
3.	Novelty
4.	Creativity
5.	Explanation



Event Coordinators

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Aswathi - +91 80865 38433

Harini - +91 73289 88889

Neha - +91 99576 49864



MERAKI

FINE ARTS

PENCIL SHADING

1. The event is a solo event and the competition will be for 1 hour.
2. Papers will be provided at the venue.
3. Bring your own materials for the event. Use of graphite pencils or charcoal is allowed.
4. Use of pens/markers of any kind are prohibited.
5. The theme of the event will be revealed 5 mins prior to the event.
6. Use of any reference material/ media is not allowed and will lead to disqualification.
7. Decision of the judges are final.

S.No.	Judging Criteria
1.	Proportions
2.	Shading
3.	Relevance to theme
4.	Creativity
5.	Explanation



Event Coordinators

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Aswathi - +91 80865 38433
Harini - +91 73289 88889
Garima - +91 70377 99564



MERAKI

FINE ARTS

PAINTING

- 1 .The event is a solo event and the competition will be for 1 hour.
- 2 .Papers will be provided.
- 3 .Paints allowed for the event include :Acrylic, Watercolour, Gauche and Poster colours.
- 4 .Use of pens/ markers of any kind are prohibited.
- 5 . The theme of the event will be revealed 5 mins prior to the event.
- 6 .Use of any reference material/media is not allowed and will lead to disqualification.
- 7 .Decision of the judges are final.

S.No.	Judging Criteria
1.	Colour scheme
2.	Creativity
3.	Explanation
4.	Originality



Event Coordinators

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Harini - +91 73289 88889
Garima - +91 70377 99564



DIONYSIA

D R A M A

MIME - TELESTĒS

1. Each team should have minimum 6 maximum 15 members.
2. Time limit for each team is 8 to 10 minutes. Negative point will be given for exceeding the time limits.
3. Use of props, stage light for effect, projectors and vocals are not allowed.
4. Use of background music is allowed. Background music should be submitted to the coordinator 1 week before the event in mp3 form.
5. Outfit and makeup must be arranged by team themselves
6. Obscenity and offensive gestures and words are strictly not allowed. It should not harm any caste or religion.
7. Decision of judges will be final and no objections will be entertained.

S.No.	Judging Criteria
1.	Theme
2.	Depiction of situation
3.	Innovation
4.	Teamwork
5.	Flow of expression
6.	Audience appeal



Event Coordinators

Shruti : +91 93925 13751

Aparna : +91 77356 46531



DIONYSIA

D R A M A

MONO ACT

1. The performance must consist of a single act with no blackouts.
2. The participants must perform a monologue or any solo act from a script of their choice, but it should not harm any caste or religion.
3. A time limit of 5 minutes must be STRICTLY followed. Participants will be penalized by the judges for not doing so.
4. The act should be in Hindi, English However, short passages in other languages are permitted and mime is also
5. Participants can use props and a backing track as required.
6. The participants should send their backing track 1 week prior to the event coordinator in mp3 format.
- 7 Obscenity and offensive gestures and words are strictly not allowed.
8. Decision of judges will be final and no objections will be entertained.

S.No.	Judging Criteria
1.	Content & Script
2.	Dialogue delivery
3.	Flow of expressions
4.	Voice Modulation
5.	Audience appeal
6.	Overall impression



Event Coordinators

Neha - +91 99576 49864

Sindhu - +91 79897 28627



CHIASMA CHAMPIONS

1. Get ready to witness the most awaited event of Chiasma - the battle for the title Chiasma Champions.
2. A face off between the best with an intense show of flair, fashion and flamboyance with entertaining twists and appealing prizes.
3. The Chiasma Champions will have 4 networks of events for selection process and to sieve towards the best among best.
4. Each round shall have different selection process and judging criteria's based on specific event.
5. The specific details shall be revealed on the day of the event.
6. The decision of the judges and organising committee shall be final.



Event Coordinators

Vyshnavi : +91 90372 46969

Neha : +91 99576 49864



INCANTARE

LITERARY EVENTS

AIIMS PAN-ASIA PARLEY

Asian Parliamentary Debate

KALOPSIA

Open Mic

BATTLE OF WITS

Stand Up

PARACHUTE DROP

Survival of the fittest

INQUEST

General Quiz

SMARTACUS

MELAS Quiz

TRIWIZARD TOURNAMENT

TRANCE TALES

Creative writing

221 B BREAKOUT

Escape Room

CRISIS CANVAS

Medical Crisis Management

DEVIL'S ADVOCATE

PANORAMA

Book Cover Design



KALOPSISIA

OPEN MIC

Step into the spotlight and let your brilliance blaze! Calling all poets, shayars, and storytellers to ignite the stage in our Open Mic extravaganza! The mic is your canvas, and the spotlight awaits your masterpiece. Unleash your inner star, as we turn your talent into the mesmerizing centerpiece of our show!

Rules :

1. This competition is open to all.
2. This is an individual event.
3. Performances may include spoken poetry, narrations, storytelling, mono-act and shayari.
4. There is a strict time limit of 6 minutes + 1 additional minute, exceeding which will lead to a penalty of 5 marks per minute.
5. The content should be entirely original and no form of plagiarism is allowed.
6. Participants may use props, backdrops and sound effects during the act.
7. Audio-visual aids, if used, should be submitted to event coordinator at least 1 day prior to the event.
8. All genres / themes are acceptable, but foul language or derogatory remarks can lead to immediate disqualification.
9. The decision of the judges and the organising committee shall be final.



KALOPSISIA

OPEN MIC

S.No	Judging Criteria
1	Language and Flow
2	Idea and Theme
3	Body Language and Facial Expressions
4	Vocal strength emotion & articulation
5	Presentation (including props, background video, ppt and audio etc.)
6	Ramp walk and choreography
7	Overall performance and audience appeal



Event Coordinators

Amrita Mitra: +91 77021 83756

Sarah Annie Mathew: +91 90747 93238



INQUEST

GENERAL QUIZ

Prepare for an electrifying clash of intellects as we unveil the "General Quiz" competition! Buckle up for an epic battle where knowledge is your armor, and quick thinking your sword. In this quest for glory, you'll voyage through a labyrinth of diverse topics, from the depths of history & geography to the outer reaches of sports & politics.

Forge new alliances, outsmart your rivals, and stake your claim as the ultimate quiz champion. Will you seize this chance to shine and etch your name into the annals of quizzing greatness? Join us and let your brilliance light up the stage!

Rules :

1. This competition is open to all.
2. There will be 2 parts - Prelims and Finals.
3. Teams can be of 3 or less members.
4. Top 6 teams from prelims will qualify for the finals.
5. There will be 5 rounds in the finals
6. Details of the rounds will be revealed on the day of quiz.
7. This will be a general knowledge quiz.
8. In case of any discrepancy, the decision of the quiz master shall be final.



Event Coordinators

Fahd Hashim: +91 73565 18398

Devraj Dutta: +91 62952 41065



SMARTACUS

MELAS QUIZ

Lights, camera, action! It's time to steal the show at Smartacus: MELAS Quiz, where fame and fortune await the ultimate pop culture virtuosos! Get ready to immerse yourself in the mesmerizing world of entertainment, literature, science extravaganza, from blockbuster movies to chart-topping hits and TV sensations. This is your chance to be the star of the trivia stage, where friendships will be forged, knowledge will be tested, and fame is just a question away. Will you be the one to dazzle the audience, seize the spotlight, and etch your name in the hall of entertainment legends? Join us for an unforgettable showbiz showdown!

Rules :

1. This competition is open to all.
2. There will be 2 parts - Prelims and Finals.
3. Teams can be of 3 or less members.
4. Top 6 teams from prelims will qualify for the finals.
5. There will be 5 rounds in the finals
6. Details of the rounds will be revealed on the day of quiz.
7. This will be a general knowledge quiz.
8. In case of any discrepancy, the decision of the quiz master shall be final



Event Coordinators

Fahd Hashim: +91 73565 18398

Devraj Dutta: +91 62952 41065



BATTLE OF WITS

STAND UP COMEDY

Brace yourselves for a Stand-Up Comedy Shindig that's naughtier than a mischievous leprechaun on St. Paddy's Day! Calling all jesters, giggle smugglers, and comedy rebels—grab the mic, let's stir up a laughter storm that even the prim and proper won't be able to resist! Craft your cheeky chaos, where every joke is a playful poke in the funny bone. Join us for a night where the laughter is so contagious, even the walls will be blushing!

Rules:

1. This competition is open to all
2. This is an individual event.
3. Performances may include stand up comedy & narration of a comedy piece.
4. There is a strict time limit of 5 minutes + 1 additional minute, exceeding which will lead to a penalty of 5 marks per minute.
5. The content should be entirely original and no form of plagiarism is allowed.
6. Participants may use props but the use of background audio-visuals is prohibited.
7. All themes are acceptable.
8. The decision of the judges and the organising committee shall be final.



BATTLE OF WITS

STAND UP COMEDY

S.No	Judging Criteria
1	Sense of Humor
2	Content, Creativity, and Originality
3	Technique & Style
4	Spontaneity & Fluency
5	Stage presence
6	Physical and Vocal Expression
7	Overall performance and audience appeal



Event Coordinators

Tanisha Sabu: +91 85802 69360

Sheetal: +91 87081 49033



AIIMS ASIAN PARLEY

ASIAN PARLIMENTARY DEBATE

Step into the vibrant arena of the 'Asian Parliamentary Debate,' where ideas unfold like petals and words spark intellectual fireworks. It's more than a clash of perspectives; it's a swift dance of eloquence. Brace yourself for an intense exchange where participants weave narratives. Are you ready to be part of this dynamic discourse?

Rules :

- 1.The competition will be conducted in English.
- 2.Students can participate in teams of 3.
- 3.Teams will be allocated either the Government/Proposition side or Opposition side.
- 4.Each team will have 3 members –
Proposition – Prime Minister, Deputy PM and whip
Opposition – Leader of Opposition, Deputy LoO and whip
- 5.Each speaker is allotted 6 (5+1) minutes to deliver their speech proper and 4 (3+1) minutes for reply speech.
- 6.Points will be deducted for overshooting the given time limit.
- 7.Team allocation and venues will be notified later.



AIIMS ASIAN PARLEY

ASIAN PARLIMENTARY DEBATE

- 8.The topic of debate will be given on spot – one hour will be given for preparation
- 9.Points of information – will be admitted only after the main speech has ended and from the opposing team
- 10.Judging criteria - Organisation, clarity of content and articulation, use of arguments, examples and facts, POIs answered, knowledge of parliamentary proceedings and decorum, clarity of position and presentation style
- 11.If any dispute arises during the competition, the decision of the judges and adjudicators will be final

Registrations fee - ₹199

contact the coordinators after basic registrations to register



Event Coordinators

Upasana Panja: +91 83370 56431



PARACHUTE DROP

SURVIVAL OF THE FITTEST

Welcome to 'Parachute Drop,' where gravity meets absurdity! In this wild game, you're not just plummeting; you're fighting for the last parachute with characters as quirky as it can be. Get ready to debate like your life depends on it (because it kinda does), as each player argues why they should be the last parachute to jump from a crashing plane. It's a mix of persuasive prowess, comedic chaos, and a dash of desperation – because nothing says 'extreme' like debating mid-air about who gets the coolest parachute descent!

Rules :

1. Participants will be randomly assigned diverse and fictional or real-life characters 20 minutes before the starting of each round.
2. Participants must engage in a creative and entertaining debate based on the characteristics of their assigned personalities.
3. In each round, four participants will be called onto the stage, forming a group where they will engage in a debate for the last parachute. The winner of each round will advance to the next stage, competing against other victors until a final winner emerges.
4. Each participant will have a designated time of 4 minutes to present their case, utilizing creativity and persuasive skills.



PARACHUTE DROP

SURVIVAL OF THE FITTEST

5. Following their initial speeches for the last parachute, participants will enter a Q&A session. Fellow participants will have the chance to pose questions, and subsequently, the floor will open to questions from the judges.

S.No	Judging Criteria
1	Creativity and Clarity of Expression
2	Persuasion Skills
3	Adaptability & Character consistency
4	Strategic thinking and Engagement
5	Response to Q&A
6	Overall performance and audience appeal



Event Coordinators

Arnendu Barman: +91 86176 66541

Aman Khan: +91 70086 80835



TRIWIZARD TOURNAMENT

Experience the thrill of the 'Triwizard Tournament'—a captivating blend of family feud and team games. Families unite in laughter and friendly competition, facing whimsical challenges that guarantee unforgettable moments. Guided by a charismatic host, this dynamic tournament is not just a game; it's a magical journey of family fun and lasting memories!

Rules :

Team Limit:

Each team should have a maximum of 4 participants, minimum of 2.

Objective:

The objective of Round 1 is to earn points by providing popular survey answers to a series of questions. The rules & objectives of Rounds 2 & 3 will be announced after Round 1.

Answering Process:

1. When a question is presented, each team will have 90 seconds to submit all answers. After which, the question will be passed on for the next team to steal.
2. Team members will take turns providing their answers to the survey question.
3. Points will be awarded to each team based on how popular their answers are on the survey. Popular answers earn more points.



TRIWIZARD TOURNAMENT

4. If a team's answer is not on the survey, they will receive a strike.
5. After 2 strikes, the question is passed to the next team for a chance to steal the points by providing a correct answer. Each question will be passed on a maximum of 2 times.

Scoring:

1. Points will be tallied after each question. In case of a tie, the team which took the least amount of time will be declared the winners.
2. The teams with the highest scores at the end of each round will progress to the next round.
3. In case of a dispute, the decisions of the organizers are final.



Event Coordinators

Adhitya Sibikumar: +91 73065 85492

Aditya Verma: +91 81076 47772



TRANCE TALES

CREATIVE WRITING

Unleash your imagination and embark on a journey into the realm of words at the "Trance-Tales" ! Prepare to be enchanted by the power of storytelling and the magic of prose. This is your opportunity to craft tales that captivate. Join fellow wordsmiths, explore the boundless world of creativity, and let your literary brilliance shine. Will you be the one to pen the next literary masterpiece, forging friendships and leaving an indelible mark on the world of creative writing? The ink is waiting; let your creativity flow

Rules :

1. This competition is open to all.
2. Participants form teams of two, creating a dynamic collaboration in storytelling.
3. The first participant is shown two visuals and begins crafting a story inspired by the provided images/visuals. The initial participant has 30 minutes to lay the foundation of the story, establishing characters, plot, and setting.
4. After the first participant's allotted time, the second participant joins and is presented with two different visuals. The story created by the first participant serves as a foundation for the second participant to continue and conclude.
5. The second participant has 30 minutes to build upon the existing story, introducing new elements and bringing the narrative to a satisfying conclusion.
6. Participants can write in only one of the following languages – English or Hindi.
7. Paper will be provided at the venue.
Participants are requested to bring their own pen.



TRANCE TALES

CREATIVE WRITING

8. Handwriting should be legible.
9. Use of mobile phones, books or any electronic device is prohibited.
10. Decision of the judges will be final.

S.No	Judging Criteria
1	Originality and Creativity
2	Connection with the prompts given
3	Proficiency in language
4	Legibility



Event Coordinators

English:-

Aditya Verma: +91 81076 47772

Upasana Panja: +91 83370 56431

Hindi:-

Niranjan Shah: +91 83818 91334



221 B BREAKOUT

ESCAPE ROOM

Step into the world of '221B Breakout,' a detective escape room that plunges you into a thrilling mystery. As the door locks behind you, the room echoes with secrets waiting to be uncovered. Channel your inner sleuth, decipher cryptic clues, and navigate the enigmatic labyrinth to unveil the truth. Time is ticking—will you break out before the suspense becomes your ultimate adversary?

Rule :

1. Teams consist of three participants who will work together to solve clues and mysteries.
2. The primary goal is to solve a series of clues and mysteries within each room to progress to the next level.
3. A predetermined time limit will be set for each room. Teams must solve all puzzles and escape before time runs out.
4. The team that successfully escapes all the rooms in the shortest time will be declared the winner.

Registrations fee - ₹199

contact the coordinators after basic registrations to register



Event Coordinators

Arnendu Barman: +91 86176 66541

Adhitya Sibikumar: +91 73065 85492



CRISIS CANVAS

MEDICAL CRISIS MANAGEMENT & COMMUNICATION

With joint collaboration with the Academic Committee of AIIMS Bhubaneswar, Farrago, the literary society presents "Crisis Canvas". Welcome to the intense and dynamic world of 'Medical Crisis Management & Communication,' where participants will be thrust into emergency scenarios that demand swift action and effective communication. Equipped with relevant medical tools, teams will navigate high-pressure situations, showcasing their crisis management skills. From assessing critical conditions to utilizing medical tools, participants will need to make split-second decisions while maintaining clear and concise communication. This immersive experience not only tests their medical knowledge but also challenges their ability to work seamlessly as a team under the pressure of a medical crisis. Are you ready to step into the shoes of a healthcare professional and prove your mettle in the face of emergencies?

Rules :

1. This is an individual event and open for MBBS as well as NURSING students (separate category).
2. Participants will be given a medical situation and will have to manage the situation with relevant and appropriate medical measures and build a strong communication chain with different stakeholders/family members/other healthcare providers/service providers.



CRISIS CANVAS

MEDICAL CRISIS MANAGEMENT & COMMUNICATION

3. Participants will be judged based on their knowledge, practical applications and strong communication skills.

Registrations fee - ₹50

contact the coordinators after basic registrations to register



Event Coordinators

MBBS:-

Aradhana Manoswini: +91 88959 08807

Garima Gulati: +91 70377 99564

NURSING:-

Ipsita Padhi: +91 86372 29667



DEVIL'S ADVOCATE

Get Ready to Rock the Boat! Welcome to the "Devil's Advocate" Showdown, where we toss convention out the window and ignite the party of audacious ideas. This is your ticket to the wild side, where we challenge norms, stir the pot, and turn debates into a rollercoaster of fun. Join us on this thrill ride of daring discourse, where your inner rebel shines. It's not just about questioning; it's about questioning with style. So, put on your thinking cap, grab a seat, and let's make waves, challenge boldly, and have a blast redefining the rules of the game!

Rules :

1. This competition is open to all.
2. This is an individual event
3. The language of the event is English and/or Hindi (common judging criteria)
4. The event will be in the form of a court scenario.
5. Each participant will be randomly allotted a topic to defend.
6. The allotment of the topics will be done 40 minutes prior to the event for the contender to create an argument in favour.
7. The defence should be presented by the participant within time limit of 5 minutes.
8. Questions will be entertained from the judges and fellow participants at the end. (time limit – 2 minutes; maximum 2 questions from fellow participants)
9. Decision of the judges & the organising committee shall be final.



DEVIL'S ADVOCATE

S.No	Judging Criteria
1	Fluency, Organisation, clarity of content & articulation
2	Use of arguments, examples & facts
3	Creativity
4	Spontaneity
5	Answers to the given questions



Event Coordinators

Tanisha Sabu: +91 85802 69360

Sarah Annie Matthew: +91 90747 93238



PANORAMA

FINE ART & DIGITAL BOOK COVER DESIGNING

Embark on a visual odyssey with 'Book Cover Designing,' where imagination meets artistic prowess. In this creative arena, participants delve into the heart of literary worlds, crafting captivating covers that breathe life into stories. Armed with design tools and surrounded by the hum of creativity, each participant becomes a visual storyteller, weaving intrigue and allure into every pixel. Join us on this aesthetic journey, where your designs not only catch eyes but beckon readers into the enchanting realms of imagination. Are you ready to let your creativity unfurl and redefine the face of literature?

Rules :

1. This is an individual event.
2. The event has two categories -
Category – A : Book cover designing using fine art
Category – B : Digital book cover designing with any appropriate software.
3. Judging criteria and prizes will be separate for both categories.
4. Each participant will be given a famous book title 30 minutes prior to the event and they have to design an appropriate book cover.
5. For the category "A", art papers will be provided but the participants have to bring their own colours and art kit.
6. For category "B", the participants have to bring their laptop / iPad of their own.



PANORAMA

FINE ART & DIGITAL
BOOK COVER DEESIGNING

7. Time limit for -

a. Category – A : 1 hour 10 mins

b. Category – B : 45 minutes



Event Coordinators

Digital Art:-

Arnab Halder: +91 75012 25443

Fine Art:-

Sarah Annie Matthew: +91 90747 93238



MISCELLANEOUS

CHARADES

MOTUSVITA
Dance Workshop

SITUATIONSHIT

TANGO
Speed Dating in
Big Boss Style

AMONG US

CHIASMA GOT TALENT

MISCELLANEOUS



CHARADES

Step into the silent realm of wit and hilarity with Dumb Charades! This iconic party game turns words into a captivating dance of expressions and gestures. Teams dive into a world of creativity, trying to decode the unspoken language of their teammates. It's not just a game; it's a symphony of laughter, where every gesture tells a story and every guess is a triumph. Get ready for a night of charades, where silence speaks volumes, and the stage is set for timeless fun!

Rule : Each team should have a maximum of 3 participants, minimum of 2



Event Coordinator

Arnab: +91 75012 25443



MOTUSVITA

DANCE WORKSHOP

Step into the rhythm realm of our dance workshop, where the floor becomes a canvas, and your body, the brush painting stories through movement. Join us for an immersive session of kinetic poetry, where beats become the language, and each step is a note in the symphony of self-expression. From sultry salsa to electrifying hip-hop, this workshop transcends boundaries, inviting you to dance through a kaleidoscope of emotions. Get ready to unlock your inner dancer, groove to the pulsating beats, and let the magic of movement unfold in a celebration of creativity and connection!



Event Coordinators

Vyshnavi Saju: +91 90372 46969

Ashely: +91 96457 09684



SITUATIONSHIT

Get ready for a storytelling carnival with 'Situationshit'—where every plot twist is fair game! Unleash your imagination as you morph beloved stories into uncharted genres or throw iconic characters into hilariously bizarre situations. Welcome to the unpredictable realm of 'Situationshit,' where storytelling takes a wild turn! Ever wondered what would happen if Romeo and Juliet were trapped in a spine-chilling horror story? Or picture Sheldon Cooper navigating the complexities of nuclear physics under the mentorship of Dr. Oppenheimer. In 'Situationshit,' these scenarios come to life as you explore the unexpected, infusing familiar tales and characters with a fresh and often hilarious twist. Get ready to redefine storytelling norms and embark on a creative journey where genres collide, situations unravel, and laughter reigns supreme!



Event Coordinator

Tanisha Sabu: +91 85802 69360



AMONG US

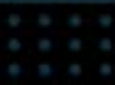
Prepare for an immersive journey into the heart-pounding world of live 'Among Us.' In this suspense-filled experience, friends become foes as participants must unravel the mysteries of trust and deceit to expose the imposter hiding in plain sight. The air is thick with tension, alliances teeter on the edge, and every whisper holds the potential to reveal the truth. Will you decipher the web of lies, unmask the imposter, and emerge victorious, or will the shadowy figure elude capture, leaving chaos in their wake? Brace yourself for an interactive adventure where every glance, every word, could be a clue in the pulse-quickening quest to survive 'Among Us'.



Event Coordinator

Aman Khan: +91 70086 80835





TANGO

SPEED DATING IN BIG BOSS STYLE

Welcome to the realm of 'Speed Dating in Big Boss Style'! Get ready for a scorching dating experience, where love intertwines with reality TV allure. In this tantalizing rendezvous, singles will dance on the edge of connection, entangled in surprise twists and thrilling turns, all under the smoldering gaze of Big Boss. Sparks will ignite, alliances will kindle, and hearts may just skip a beat in this high-stakes blind date affair. Brace yourselves for a rollercoaster of emotions, where love takes center stage in the heat of the Big Boss arena. Will they find passion, face tantalizing challenges, or create a spectacle that leaves everyone breathless? Let the Blind Date in Big Boss Style set the stage ablaze!"



Event Coordinator

Devraj Dutta: +91 62952 41065



CHIASMA GOT TALENT

Ladies and gentlemen, prepare to be dazzled, astonished, and downright flabbergasted! Welcome to the most electrifying talent extravaganza on the planet - 'Chiasma Got Talent'!

We are on the lookout for the weird, the wild, and the wonderfully unexpected talents that defy the norms and leave us all in awe. From mind-bending mimicry to spellbinding magic, gravity-defying acrobatics to out-of-the-box singing, and extraordinary acting to instrumental diversity with any uncommon instrument, object or any part of body – every bizarre brilliance is not just welcome but encouraged! Tonight, our stage is a canvas for the extraordinary, and we've thrown open the doors to any talent that can surprise, shock, and ignite the audience. The stage is set, the talents are wild, and the only rule is: expect the unexpected!

Get ready to witness a parade of the unconventional, a carnival of the unexpected, and a showcase that redefines what talent truly means. Anything goes at 'Chiasma Got Talent' – where the extraordinary is the new ordinary!

Rules :

1. Open to all : Individuals and groups of any size are welcome to participate.
2. Each performance, whether individual or group, should adhere to specified time limit of 9+1 minutes.



Event Coordinator

Aradhana Manoswini: +91 88959 08807



PIXEL AND PLAY

GAMING AND CINEMATOGRAPHY

BGMI

CALL OF DUTY MOBILE

AURELIO
E FOOTBALL

CLASH ROYALE

SHORT FILM
DARK NIGHT OF THE SOUL

PHOTOGRAPHY
CAPTURE CHIASSMA

GAMING &
CINEMATOGRAPHY



BGMI

GAMING

GENERAL RULES:

1. Inter-College teams are allowed, but for all purposes college details of the leader will be considered representative of the team.
2. Teams/participants are requested to be ready for their scheduled matches for the day, changes in the schedule will not be entertained.
3. All players must perform all the updates and download all the required maps before hand, any delay that impact the flow of tournament will result in disqualification.
4. The teams/players must start the match within 10 minutes of scheduled time, if not it will be considered a loss.
5. If it has been longer than 10 mins since the match start time and you have sent your friend request/match request to your opponent, you can request a walkover. Please contact the organisers for further action.
6. Each team/player must take a screenshot of the results of the match and share it in the COD-GOD Whatsapp group within 10 minutes after the game ends.
7. Spectators are prohibited to be in the lobby, except for tournament admins.
8. The following actions will be considered unfair play:
 - a. The use of an emulator or any cheat program and/ or map hack program.



BGMI

G A M I N G

- b. Intentionally allowing an opponent to win a game.
 - c. Unsportsmanlike or disruptive behavior such as Inappropriate and/or unprofessional actions directed towards another player or tournament organisers.
 - d. The use of a game bug that is determined by the organisers as being unfair.
 - e. Upon discovery of any player committing any violations regarded as unfair play, the offending player, at the sole discretion of the tournament organiser, may receive a warning, a forfeit loss, be disqualified from the tournament.
 - f. During the course of the event, the tournament organisers may determine other actions to embody unfair play.
9. Players are required to take screenshots of their match results and video recording in case they find someone cheating/teaming in the match and they could submit it to the event organizers.
10. Results are typically generated within 24 hours of the tournament.
11. It is the responsibility of teams/players to appeal any discrepancy in the results. No changes and appeals will be entertained after 30 minutes of release of the results.
12. The registration fees are non-refundable.
13. Changing of members is not allowed during the course of the tournament, only the registered team members will be allowed to play in the team.
14. A player cannot be a part of more than one team.
15. Stability of network is the responsibility of the players, in case of disconnection, the game will continue. Players are requested to reconnect as quickly as possible.



BGMI

G A M I N G

16. Teams may appeal for a rematch only if network issues persists from the first round itself.

17. In case of disqualification of a team during the course of the tournament, the opponent team will be declared the winner for that match.

BGMI RULES:

1. Team IGL should send the Player's Name, Ingame name and Character Id of all 4 players to any of the mentioned contacts.

2. Each team will play matches in the following maps- Erangel, Miramar, Sanhok

3. The format and number of matches will be provided later based on number of registered teams.

4. ID and Password will be given 5 minutes before every match.
No delay will be entertained.

5. Any suspicious activity (hacking, teaming up) will result in disqualification for the respective team.

6. After completion of each game, team leaders must share a screenshot of match summary and send those to the WhatsApp group without fail.

7. Kills and Placement Point Distribution will be according to New BGMI Point system 2023.



BGMI G A M I N G

8. Use of emulator is strictly prohibited.
9. Further details will be shared in the WhatsApp group.



Event Coordinator

ARABINDA TANDI: +91 91789 31167

CLICK / SCAN THE QR CODE TO REGISTER:



CALL OF DUTY

GAMING

GENERAL RULES:

1. Inter-College teams are allowed, but for all purposes college details of the leader will be considered representative of the team.
2. Teams/participants are requested to be ready for their scheduled matches for the day, changes in the schedule will not be entertained.
3. All players must perform all the updates and download all the required maps before hand, any delay that impact the flow of tournament will result in disqualification.
4. The teams/players must start the match within 10 minutes of scheduled time, if not it will be considered a loss.
5. If it has been longer than 10 mins since the match start time and you have sent your friend request/match request to your opponent, you can request a walkover. Please contact the organisers for further action.
6. Each team/player must take a screenshot of the results of the match and share it in the COD-GOD Whatsapp group within 10 minutes after the game ends.
7. Spectators are prohibited to be in the lobby, except for tournament admins.
8. The following actions will be considered unfair play:
 - a. The use of an emulator or any cheat program and/or map hack program.



CALL OF DUTY

G A M I N G

- b. Intentionally allowing an opponent to win a game.
 - c. Unsportsmanlike or disruptive behavior such as Inappropriate and/or unprofessional actions directed towards another player or tournament organisers.
 - d. The use of a game bug that is determined by the organisers as being unfair.
 - e. Upon discovery of any player committing any violations regarded as unfair play, the offending player, at the sole discretion of the tournament organiser, may receive a warning, a forfeit loss, be disqualified from the tournament.
 - f. During the course of the event, the tournament organisers may determine other actions to embody unfair play.
9. Players are required to take screenshots of their match results and video recording in case they find someone cheating/teaming in the match and they could submit it to the event organizers.
10. Results are typically generated within 24 hours of the tournament.
11. It is the responsibility of teams/players to appeal any discrepancy in the results. No changes and appeals will be entertained after 30 minutes of release of the results.
12. The registration fees are non-refundable.
13. Changing of members is not allowed during the course of the tournament, only the registered team members will be allowed to play in the team.
14. A player cannot be a part of more than one team.
15. Stability of network is the responsibility of the players, in case of disconnection, the game will continue. Players are requested to reconnect as quickly as possible.



CALL OF DUTY

G A M I N G

16. Teams may appeal for a rematch only if network issues persists from the first round itself.

17. In case of disqualification of a team during the course of the tournament, the opponent team will be declared the winner for that match.

MATCH RULES:

1. Tournament Type: Multiplayer
2. Mode: Search and Destroy and Hardpoint
3. Number of rounds: 5 (3 Search and Destroy + 2 Hardpoint)
4. Weapons and Perks: No restrictions
5. Maps :- Firing Range, Crash, Standoff, Airport, Tunisia, Coastal, Nuketown.

JUDGING CRITERIA

1. Single elimination tournament format will be followed, winning team of each match will proceed to further rounds, losers will be eliminated.
2. Results will be confirmed by screenshots from both teams, additionally organisers will be spectating the match.



CALL OF DUTY

GAMING



Event Coordinators
FAHD: +91 73565 18398

CLICK / SCAN THE QR CODE TO REGISTER:



AURELIO

GAMING

GENERAL RULES:

1. The tournament is open to all college students.
2. The tournament format will commence through group stage followed by knockout round.
3. The participants will be grouped by randomisation and the schedule of the Match days will be uploaded in the AURELIO whatsapp group.
4. The matches scheduled in the respective match day should be completed and the screenshot of the results uploaded to the whatsapp group within 12 hours after the release of the match day schedule.
5. Failure to upload the results within the 12 hour time frame will result in considering the match a DRAW.
6. Stability of the network is the responsibility of players, in case of any network issues the game may be restarted and completed as per agreement with the opponent, but the results must be uploaded within the time frame of 12 hours

JUDGING CRITERIA:

1. Screenshot of match results must be uploaded to the AURELIO whatsapp group.
2. For every win the player gets +3 points, for a draw +1 points, and 0 points for loss.



AURELIO

GAMING

3. The points table will be uploaded in the group after completion of each match day.
4. Any discrepancy in the points table must be notified to the organisers within 1 hour of releasing the results.
5. In case of any dispute, the decision of the organisers will be final.

MATCH RULES:

1. Standard time for matches will be 8 minutes.
2. The maximum collective strength of the team should not exceed 2700.
3. The participant is free to use any player card, playing style and formation.
4. For group stage matches, extra time & penalty should be kept off.
5. For the knockout phase, the game will be decided by extra time & penalty in case of a draw after the full time.
6. Maximum number of substitutes that can be used in a match will be 3+1 (3 in regular time + 1 in extra time).
7. Playing Conditions for both home & away teams should be set to excellent.



AURELIO

GAMING



Event Coordinators

BASAM: +91 73565 69614

CLICK / SCAN THE QR CODE TO REGISTER:



CLASH ROYALE

GAMING

GENERAL RULES:

1. The tournament is open to all college students.
2. The tournament will be of double elimination format
3. The participants will be grouped by randomization and the schedule for the matches will be uploaded in the WhatsApp group
4. The matches scheduled in the respective match day should be completed and the screenshot of the results uploaded to the WhatsApp group within 12 hours after the release of the match day schedule.
5. Failure to do so will result in considering the match as cancelled
6. Stability of the network is the responsibility of the players, in case of any network issues the game may be restarted and completed as per agreement with the opponent, but the results must be uploaded within the 12 hour time frame

JUDGING CRITERIA:

1. Screenshots of the match results must be uploaded to the WhatsApp group
2. For a win the player proceeds to the next elimination round
3. The match brackets will be uploaded every day to the WhatsApp group.



CLASH ROYALE

G A M I N G

4. Any discrepancy in the points table must be notified to the organisers within 1 hour of releasing the results.

5. In case of any dispute, the decision of the organisers will be final.

MATCH RULES:

1. The match played will be of duel type.

2. Players are suggested to build the suitable decks prior itself.



Event Coordinators

KRISHNA CHAITANYA: +91 93478 09437

CLICK / SCAN THE QR CODE TO REGISTER:



CAPTURE CHIASMA

PHOTOGRAPHY CONTEST

"CAPTURE MOMENTS FROM THE EVENT"

1. Theme: Capture moments during CHIASMA 2024 that reflect its spirit and diversity.
2. Eligibility: Open to all college students; each participant can submit Only One photograph.
3. Submission Deadline: All entries must be submitted by [March 3, 4:00 pm], before the last day of the college fest.
4. Submission Format: High-resolution JPEG files only. Files should be labeled with the participant's name and photo title.
5. Originality: Photos must be original works, and participants must have the rights to the submitted images. No plagiarized or previously awarded photos allowed.
6. Editing: Basic enhancements are permitted (color correction, cropping), but major alterations that change the photo's essence are discouraged.
7. Caption: Include a brief caption for each photo, describing the moment captured.
8. Submission Process: Through google form.
Club the right to use their photos for promotional purposes, giving due credit.
9. Judging Criteria: Creativity, relevance to the theme, technical skill, and overall impact.
10. Results Announcement: Winners will be announced on the last day of the college fest via Envision's official Instagram handle.





CAPTURE CHIASMA

PHOTOGRAPHY CONTEST

11. Prizes: Prizes will be awarded to the top two entries. Details of prizes to be announced.

12. Code of Conduct: Respect the privacy and dignity of individuals in your photographs. Inappropriate or offensive content will result in disqualification.

13. Disqualification: Any breach of rules may lead to immediate disqualification, at the discretion of the judging panel.

Capture the essence of the college fest through your lens, and best of luck!

This form will be opened only during Chiasma 2024 and participants will be notified then.



Event Coordinators

Arnab: +91 75012 25443

Kavya: +91 78670 23915

CLICK / SCAN THE QR CODE TO REGISTER:



DARK NIGHT OF THE SOUL

SHORT FILM CONTEST

1. Time should be a minimum of 10 to 20 minutes.
2. Deadline for film submission is 20/02/2024.
3. Films can be in any language, but English subtitles are mandatory.
4. Strict adherence to time limits, including credits display.
5. Entry is free of cost
6. Multiple entries are allowed

CONTENT GUIDELINES:

- Nudity, explicit sexual content, or vulgarity are not permitted.
- 1) Films must be submitted via online screener ONLY. The file should be downloadable. We do not accept DVDs, pen drives or hard drives.
 - 2) Films should meet the following criteria (please don't make duplicate submissions):
 - i) Video bitrate: 25 Mbps, Codec: H.264, mp4 or mov ii) Audio: 320 Kbps, AAC, 2-channel stereo
 - iii) Aspect ratio 16:9, Resolution 1920 x 1080 pixels (Preferable, Not Mandatory)
 - 3) Subtitles file (.srt) in English is mandatory if they have not been encoded into the main film file.
 - 4) Please make sure that your film does not open/finish with a colour bar or extended blackness.



DARK NIGHT OF THE SOUL

SHORT FLIM CONTEST

- 1) Decisions made by our jury panel are final.
- 2) AIIMS Bhubaneswar reserves the right to copy or use submitted material for promotional, educational, and archival purposes.
- 3) Selected Short films will be screened during CHIASMA 2024.
- 4) Submission Method:
 - Submissions should be made via the provided link or scan the qr code.



Event Coordinators

Nikhil: +91 95530 83088

Lasheen: +91 62387 87079

Pranith: +91 83448 44445

CLICK / SCAN THE QR CODE TO REGISTER:



ACCOMMODATION & FOOD

ACCOMMODATION

- 1) Delegates/ participants of CHIASMA will be accommodated in the hostel campus and some available premises outside of AIIMS.
- 2) Accommodation is included along with the basic registration fee but will be based on quota system i.e., colleges having more participants and located far from AIIMS Bhubaneswar will be given preference for accommodation.
- 3) Out of quota accommodation will be paid by the delegates themselves, the details of which will be provided soon.
- 4) Delegates from the same college will be accommodated in common rooms. Lock and keys for the same along with mattress, buckets and mugs will be provided by the accommodation team.
- 5) Delegates are requested to bring their own bedsheets & toiletries.
- 6) It is mandatory for all delegates to bring their college ID which should be produced at the time of Check-in.
- 7) Security deposit will be collected at the time of Check-In to ensure no damage to the hostel property and shall be returned after room inspection at the time of check-out.
- 8) Contacts of the volunteers accompanying the delegates will be shared with the respective delegates before the time of arrival.



ACCOMMODATION & FOOD

FOOD

Hostel Mess Facilities (Dining Hall 1 and Dining Hall 2) can be availed at the fixed rates of:

1) Breakfast - INR 50

2) Lunch and Dinner - Veg: 80 | Non veg: 100

Other than this there will be food stalls and food trucks present on campus.



Event Coordinators

SAHAL: +91 86062 31832

SHIVAM: +91 89996 39806



REGISTRATION

Basic Registration:

Basic registration gives you access to all events in Chiasma. This includes the competitions, flea market and pro nites (except comedy night) without any additional entry fee for each event.

**Early bird - INR 399/-
(Applicable till 14 February 2023)**

- 1) What is the necessity?
 - a. Allows entry to the event premises and accommodation areas.
 - b. Access to competitions, flea market and pro nites except Comedy Night.
 - c. Details for issuing certificates will be collected from the basic registration database.
- 2) Basic registration must be completed prior to participation in any event.
- 3) Basic registration must be done individually.
- 4) Basic Registration and event registration will be done in online mode (www.saabaiims.com).
- 5) On successful registration, a confirmation slip will be sent to your mail Id as well as a copy of the rules and regulations to abide by during Chiasma.
- 6) On-spot basic registration will also be available at specified registration counters.



REGISTRATION

7) Wrist Bands must be collected by each and every individual upon arrival, at the registration counters after verification of confirmation slip and college ID.

8) They will serve as entry passes to all events. They are irreplaceable, nontransferable and non-refundable and must be worn during all days of Chiasma.

9) Registration for Academic & Gaming events has to be done separately. More information related to this will be released soon!

Registration Process:

1. The interested participants can either register through the campus ambassador or directly through the website.

2. Those registering online will complete the transaction on the website itself.

3. Those registering through campus ambassador will transfer the amount to the campus ambassador who will transfer the collective amount to the organising committee.

4. Those registering through campus ambassador will get flat 25% off, if more than 100 participants from the same college register en-masse through the campus ambassador.

5. Individuals registering through the campus ambassador still need to fill the basic registration form on the website. A unique coupon will be generated and circulated through the campus ambassador after transfer of the registration fee for en-masse registration to the organising committee.



REGISTRATION

Note:

1. The entry to all pro nites (except comedy night) is FREE and open to all those who have done basic registration.
2. Separate tickets for Pro-Nites will NOT be sold or distributed to the participants.
3. Comedy night is completely an intra-house event and two passes will be given to campus ambassadors only



Event Coordinators

TONY: +91 97782 26207

JOB: +91 62386 31897

MARIA: +91 83019 46271

GARGI: +91 97470 46955

CLICK / SCAN THE QR CODE TO REGISTER:



CAMPUS AMBASSADOR

- 1) This programme has been created to streamline the registration process and to promote large participation from individual colleges.
- 2) Only ONE campus ambassador will be selected from every college.
- 3) The selection will be through a Google Form, the QR Code for which is given below.
- 4) Preference will be given to those from 3rd year and 4th year and to those associated with student's body/ council/ union.
- 5) The campus ambassador will act as a point of contact between their college and the organising team.

Benefits to the campus ambassador:

- a. Zero basic registration fee.
- b. 2 passes to comedy night which otherwise will be a completely in-house event



CAMPUS AMBASSADOR

- c. Exclusive access to all events and competitions.
- d. Exclusive CHIASMA merchandise.
- e. Certificate from Team CHIASMA.



Event Coordinators

TONY: +91 97782 26207

JOB: +91 62386 31897

CLICK / SCAN THE QR CODE TO REGISTER:





Dibyajyoti (Organizing Chairperson) +91 84559 09271
Tony ((Organizing Vice Chairperson) +91 97782 26207
Nikhil ((Organizing Secretary) +91 95530 83088
Sougata (Treasurer) +91 81670 29585



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studentsassociation@aiimsbhubaneswar.edu.in



Designed by the
WEB & IT team of
Students Association AIIMS Bhubaneswar